

**IN THE UNITED STATES PATENT AND TRADEMARK OFFICE (USPTO)**

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| <b>Serial Number</b>  | 10/633,816                          |
| <b>Confirmation Number</b>  | 7499                                |
| <b>Filing Date</b>  | 08/04 2003                          |
| <b>Title of Application</b>   | Game Monitoring and Logging         |
| <b>First Named Inventor</b>   | Leon Pryor                          |
| <b>Assignee</b>   | Microsoft Corporation               |
| <b>Group Art Unit</b>   | 3714                                |
| <b>Examiner</b>   | Milap Shah                          |
| <b>Attorney Docket Number</b>   | MS1-1626US                          |
| <b>Nature of the Office Communication to which this is responding</b> | Non-Final Office Action             |
| <b>Date of the Office Communication</b>                               | 07/22/2008                          |
| <b>Nature of this Document</b>  | Response to Non-Final Office Action |

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**Brief Summary of Selected Substantive Portions of this Response**

**[0001]** In a telephone discussion (on October 16, 2008), Examiner Shah and the undersigned representative discussed distinctions between cited reference Yan and the claims, pending rejections under 35 U.S.C. §102(b) , and proposed claim amendments highlighting several differences. I understood Examiner Shah to tentatively concur that the proposed amendments to claims 1, 17 and 32 appeared to overcome the cited reference.

**[0002]** This brief summary is not intended to represent the Applicant's full response to the Action. Rather, it is merely a brief summary of selected substantive portions of the response herein.